

(A 100% Web of Trust)

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The invisible thing called a good name is made up of the breadth of numbers that speak well of you.

-- Lord Halifax (1881 - 1959)

What is a reputation system?

 a way of computationally reproducing social network (ebay, slashdot, orkut – all aspects)

What are the properties of a reputation system?

- **associable** (users must be reliably and securely linked to the information they provide)
- peer interaction (users are evaluated by their peers)
- **feedback** (user status changes based on peer interaction)

If all men knew what others say of them, there would not be four friends in the world

-- Blaise Pascal (1623--1662)

Why a reputation system?

- The more information we have, the less likely that we can find out what we want to know
- How do you know who to trust, or what services are worthwhile?

What can you use a reputation system for?

- Trust relationships
- Sharing opinions

Many a man's reputation would not know his character if they met on the street

-- Elbert Hubbard (1856-1915)

Basic Concepts:

Centralisation is bad

- It's easier to compromise one or a small number of hosts
- A central source, or small number of sources can bias data

Data is dirty

- We expect that a certain percentage of the data available will be bad*
- Gaming and compromise is unavoidable

They only recognise greatness when some authority confirms it.

-- Bill Waterson (1958 -)

Basic Concepts (cont):

Volume is important

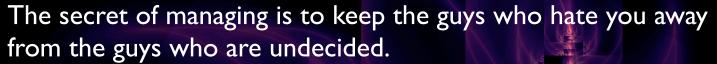
- A million monkeys can't be wrong
- Route around damage
- Trusted seeds are essential

Catastrophe is a primary means of determining failure

What really flatters a man is that you think him worth flattering.
-- George Bernard Shaw (1856 - 1950)

Expectations:

- People will try to game (or compromise) the system
- There will be a small core of highly active users
- Most users will enter values once, and never again
- Sex and prestige sell
- Adoption will be a function of integration and simple UI



-- Josef von Sternberg (1894 - 1969)

Design Intentions:

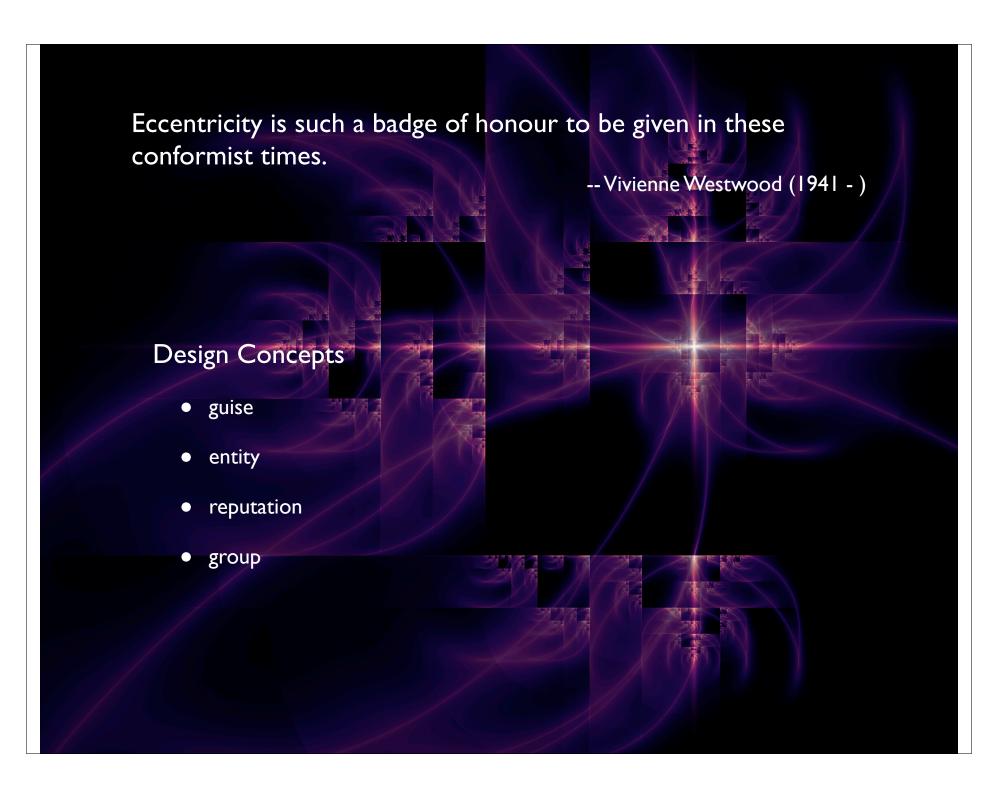
- Secure
- Simple
- Small
- Fast
- Portable



-- Booker T. Washington (1856 - 1915)

Design Specifics:

- Peer-to-peer
- Database back-end
- Encrypted
- Access controls



A free society is a place where it's safe to be unpopular.

-- Ambassador Adlai Stevenson (1900 - 1965)

Implementation:

Problem I:

How can I decide what email is worth reading when I receive hundreds a day?

• Problem 2:

How can I find out which Tor servers offer the most anonymous path for my traffic?

I am invisible, understand, simply because people refuse to see me.

-- Ralph Ellison (1914 - 1994)

How can I decide what email is worth reading?

Current Solutions:

• Killfiles, pattern matching, scanning subjects, ticketing systems, summary lists, hope that somebody else finds the critical things and tells you.

With a reputation system:

- Prioritise based on reputation and environment
- Follow conversations
- Yes this is also a way of addressing spam

Who do you know / Who do you trust -- Jay Farrar

How can I find out which Tor servers offer the most anonymous route for my traffic?

- Need to figure out which nodes can be trusted
- What criteria do you have for "trust"?
 - Technical?
 - Personal?
 - Social?

Our enemies come nearer the truth in the opinions they form about us than we do in our opinion of ourselves.

-- Duke Francois de la Rochefoucauld (1613 - 1680)

- What does "bad" mean?
 - Poor performance?
 - Not anonymous?
- How can you tell if a node is "bad"?
 - Doesn't behave according to spec
 - Unreliable
 - What if the node behaves according to spec but also records all of your traffic?

Half the lies they tell about me aren't true. -- Yogi Berra (1925 -)

Critical Failure

- If a node behaves correctly, it is impossible to determine that the node has been compromised.
 - Compromise only becomes evident when supposedly secret information appears inappropriately
- How can you protect against something you don't know about?
 - You can't
 - You can mitigate the effects

Never trust a man who speaks well of everybody. -- John Churton Collins (1848 - 1908)

A million monkeys can't be wrong?

- Actually a million monkeys can be very wrong but on average, you'll end up with a reasonable result.
- What about gaming the system
 - Give somebody a bad reputation
 - Scratch my buddies back, and give us all good reputations
 - Create a million new "people", and overwhelm the system

Nicknames stick to people, and the most ridiculous are the most adhesive.

-- Thomas C. Haliburton (1796 - 1865)

What about the kiddies?

- How do you handle gaming the system
 - Start with a known seed
 - Trust and weighting
 - Containment/Contagion



Associate yourself with men of good quality if you esteem your own reputation; for 'tis better to be alone than to be in bad company.

-- President George Washington (1732 - 1799)

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Tor can be found at: http://www.freehaven.net/tor/

Aura can be found at: http://www.geekness.net/tools/aura/

